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Lightbox Expo Convention: Preparing for a career in the animation industry

Fall 2023 Miller Arts Scholars Minigrant Proposal

Project funds from this minigrant would help support a trip to Lightbox Expo, a networking convention for artists in Pasadena, California. Lightbox Expo is an event for artists in the film and gaming industries to connect via panels, workshops, interviews (and other less structured events). I plan on pursuing a California-based visual development job in the film/animation industry after graduating UVA. Attending this convention will help me get closer to my goal of breaking into the animation industry as soon as possible, and I may even be able to get an internship—or at least learn how I can best prepare for a specific one—by going to Lightbox Expo.

If any funds remain from the trip, I will need them to help renew my subscriptions to one or both of my programs for art and animation—Clip Studio Paint or Adobe Creative Cloud—as I need both to continue practicing drawing and animating digitally.

Trip dates: October 26th – 29th

I will have receipts from Lightbox Expo by at least October 30th. For Clip Studio Paint and Adobe Creative Cloud, my subscriptions renew in November/December.

Detailed budget information:

- \$199.98 to go to the 3-day badge for the convention.
 - More information can be found on the [about page for LightBox Expo](#).
- \$100 to go to Uber rides to/from the airport (both in LAX and Dulles), or Uber rides to/from the convention from the hotel.
- \$200 will go to the yearly subscriptions for the Adobe Creative Cloud Suite ([\\$240/year](#)) and Clip Studio Paint (\$71.99/year) on iPad.

Total: \$500